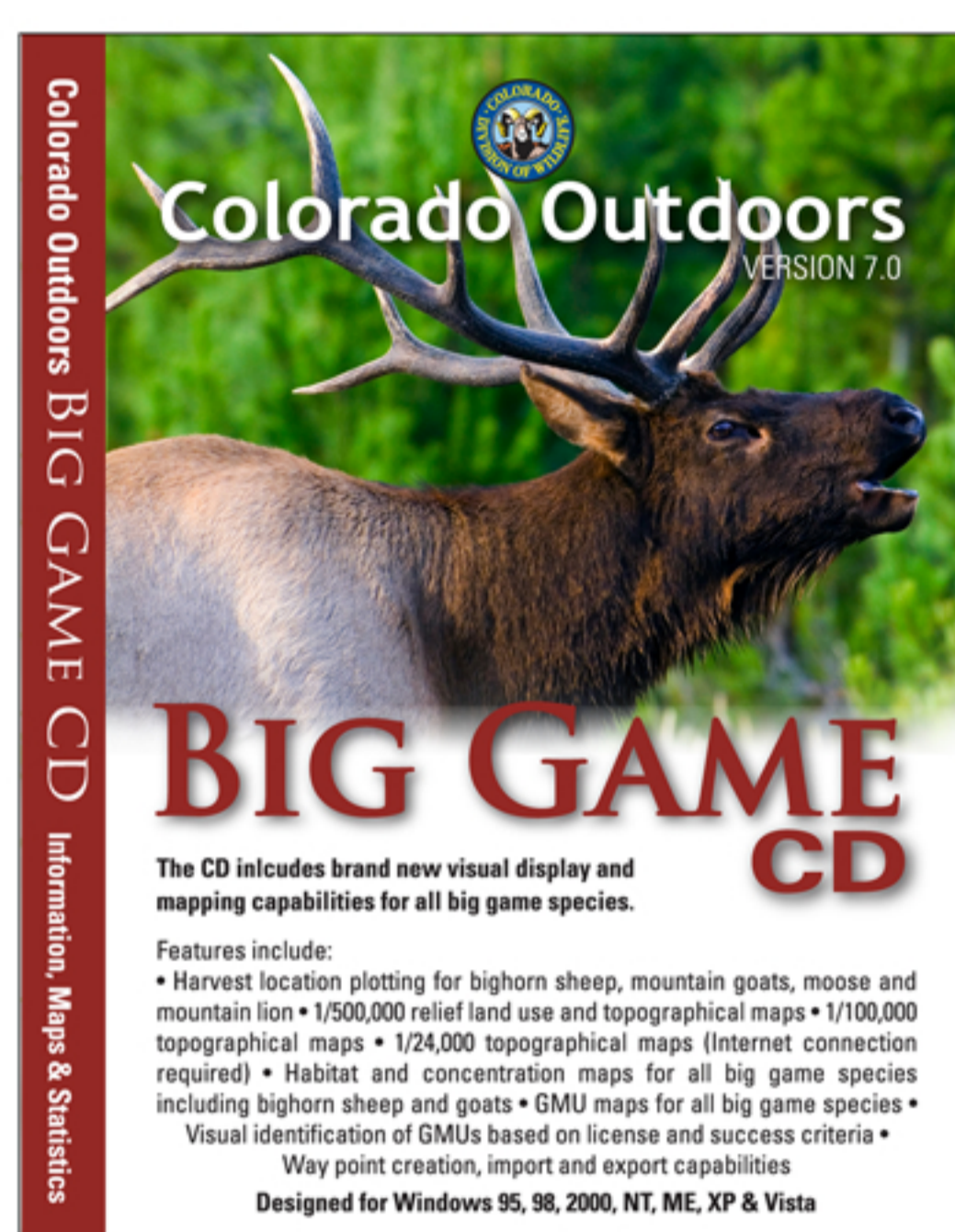


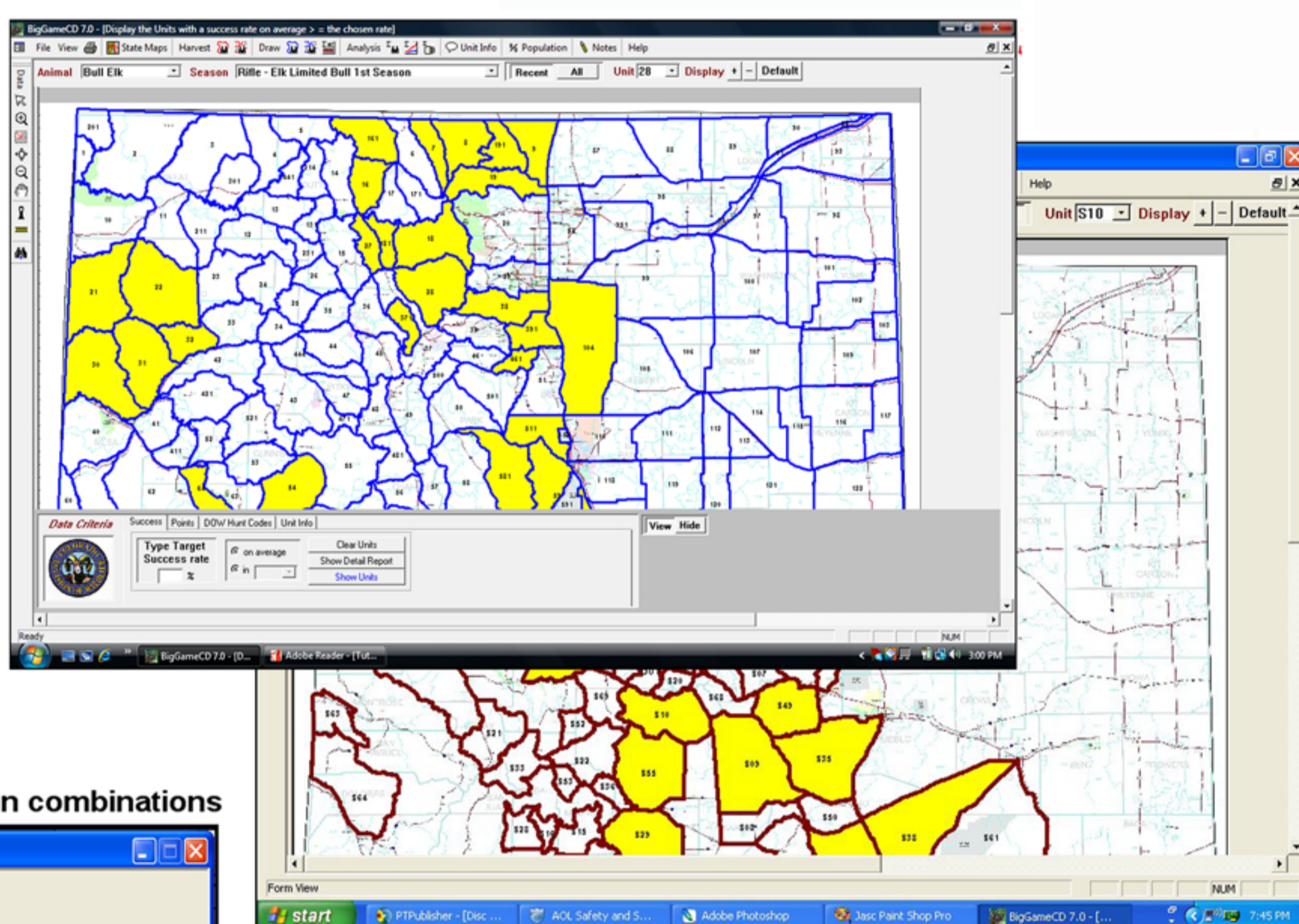
BigGameCD is the ideal tool for analyzing success and draw trends for every season over the past 14 years! Enter your points then watch BigGameCD highlight the units where you could draw a license. Graph the success trends for all of the BigGame seasons. Plot the kill sites for moose, sheep, and mountain goats. Trace the migration routes and concentration areas for all big game on the built in 1:500,000 maps.

Explore every unit and every season with BigGameCD 7.0



Free Annual Internet Updates!

# BigGameCD 7.0



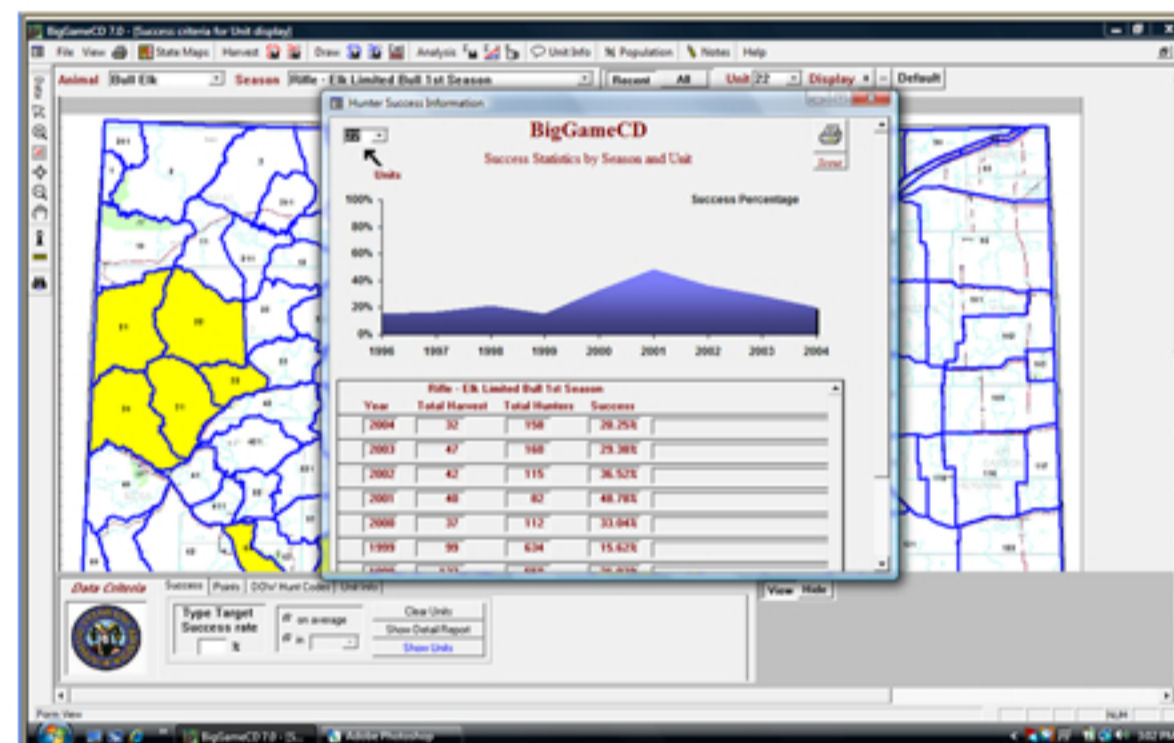
Find the most successful unit/season combinations

BigGameCD Scouting Report

Success Rates for One Season in All Units

Sort	Unit	Hunters	Male	Female	Young	Harvest	Success	Averages
	104	20	11	0	0	11	55.00%	
	14	180	44	0	0	44	24.44%	
	140	17	2	0	0	2	11.76%	
	15	276	67	0	0	67	24.28%	
	16	81	15	0	0	15	18.52%	
	161	112	12	0	0	12	10.71%	
	17	76	22	0	0	22	28.95%	
	171	70	18	0	0	18	25.71%	
	18	369	68	0	0	68	18.43%	
	181	41	12	0	0	12	29.27%	
	18	189	32	0	0	32	16.93%	
	191	44	24	0	0	24	54.55%	
	20	84	24	0	0	24	28.57%	
	21	362	94	0	0	94	25.97%	
	22	159	32	0	0	32	20.25%	
	27	94	21	0	0	21	22.34%	
	28	240	32	0	0	32	13.33%	
	29	10	2	0	0	2	20.00%	
	30	34	16	0	0	16	47.06%	

New visual data and license query display features! Click and view the results, click again on the units and view the results or draw graphs!



Understand your real drawing odds

BigGameCD Draw Analysis

HuntCode: EE201E1R | 2005 | Public | Landowner | Priority

Rifle - Elk - Early Bull

License Quota	18	2nd Choice Apps	140	1st Choice Youth	0
1st Choice Apps	1031	2nd Choice Draw	0	1st Choice Draw	0
1st Choice Draw	15	Draw Success	0%	Draw Success	0%

Draw Comments: "Pooling"

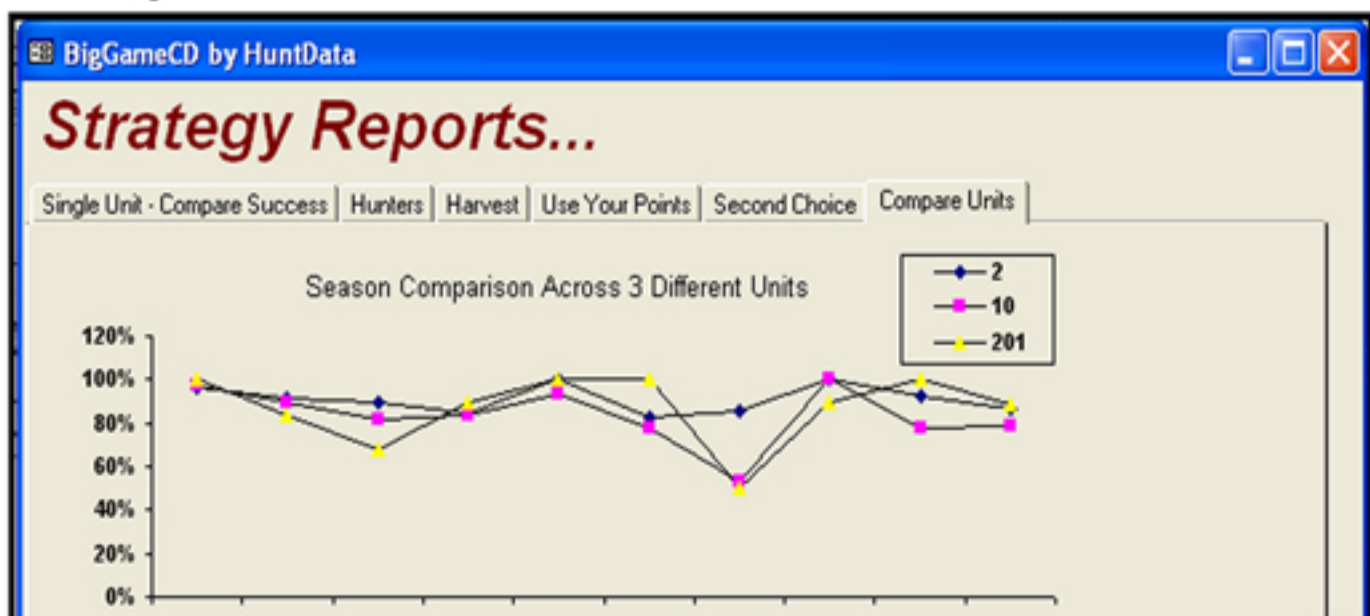
Resident	1st Choice	667	Minimum Points Needed	16
Non-Resident	1st Choice	11	Maximum Points Required	17

Preference Points	0	1	2	3	4	5	6	7	8	9
Applicants	106	67	29	35	28	50	50	30	39	43
Draw Odds	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%

Preference Points	10	11	12	13	14	15	16	17	18	19
Applicants	41	24	21	36	21	21	23	2	1	0
Draw Odds	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	34.8%	100.0%	100.0%	100.0%

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Compare different units and seasons



BigGameCD by HuntData Strategy Reports...

Units where historically a tag could be drawn given the "Minimum Points" and "Season" below, sorted by Success

Unit	Licenses	Applicants	Min	Max	Success	Comments
391	72	6	0	0	63.64%	EA
31	1235	219	0	0	62.90%	21,22,30,31,32 combined EA
411	1560	741	0	0	56.58%	41,42,52,411,421,521 combined EA
104	29	9	0	0	55.00%	EA
191	65	15	0	0	54.55%	EA
471	250	186	0	0	50.00%	43 & 471 are Combined EA
691	300	91	0	0	50.00%	691, 86 & 861 combined EA

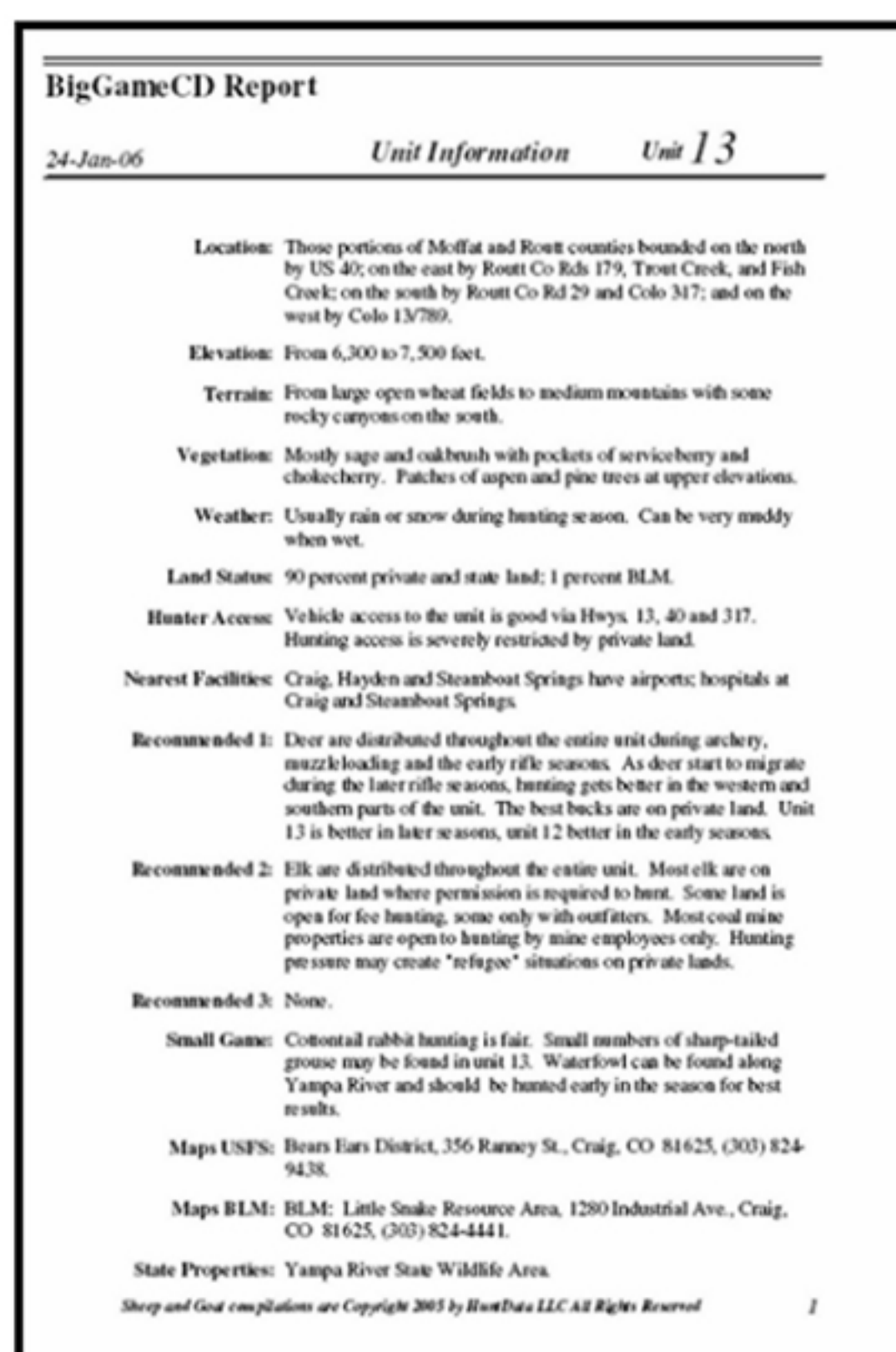
BigGameCD by HuntData Strategy Reports...

Units where historically a tag could be drawn given the "Minimum Points"

Unit	Licenses	Applicants	Min	Max
391	72	6	0	0
31	1235	219	0	0
411	1560	741	0	0
104	29	9	0	0
191	65	15	0	0
471	250	186	0	0
691	300	91	0	0

Develop and track 2nd choice strategies!

Find the units with high success rates hosting 2nd choice seasons.



BigGameCD 7.0  
Windows XP, Vista, 7.0 (32 bit only)